

## Crochet your own Battle of Britain Aircraft: Hawker Hurricane



To commemorate the 75<sup>th</sup> Anniversary of the Battle of Britain, we have put together a free crochet pattern, so whether you're a total novice or an expert, give the pattern a go and make your very own Battle of Britain Aircraft this summer.

Do let us know how you get on via social media - @RAFMuseum – we'd love to see your finished creations!

This pattern is suitable for beginners. If you are more experienced, why not try colour changing along the fuselage and wings to create the camouflage effect. There are no rules for the camouflage on where you should colour change within the pattern.

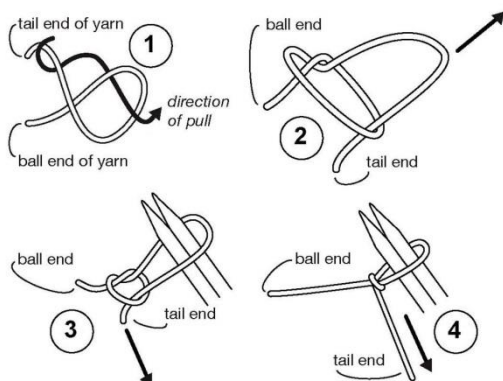
### You will need:

DK Yarn – any colour!  
3mm crochet hook  
Scissors for cutting yarn  
Darning needle

### Technique abbreviations:

CH                    Chain **S**titch  
DC                    Double **C**rochet  
DC2TOG            Double **C**rochet **2** Stitches **T**ogether

### Making a slip knot:



### Top Tips:

Use a different coloured piece of yarn to mark the end of your row (this is called a stitch marker). This will help you keep track of where you are in the pattern as you'll be working in rounds.

Leave enough yarn at the end of sew up – never cut off to short a piece!

If you're someone who tugs on your yarn and makes the crochet very tight then try using a 3.5mm hook, it'll loosen up your crochet and make it easier for you.

### Fuselage:

Make a slip knot

Make 1 CH

Begin by DC6 into CH until you've created 6 stitches

Rnd 1 DC6 twice into each ring (12)  
Rnd 2 DC12 twice into each ring (24)  
Rnd 3 DC  
Rnd 4 (DC2, DC1) 8 times (32)  
Rnd 5 – 9 DC  
Rnd 10 (DC3, DC1) 7 times then DC to end of row (39)  
Rnd 11 – 21 DC  
Rnd 22 (DC4, DC1) 7 times DC to end of row (46)  
Rnd 23 – 34 DC  
Rnd 35 (DC4, DC2TOG) 7 times DC to end of row (39)  
Rnd 36 - 39 DC  
Rnd 40 (DC3, DC2TOG) 6 times DC to end of row (33)  
Rnd 41 - 46 DC  
Rnd 47 (DC3, DC2TOG) 8 times DC to end of row (25)  
Rnd 48 – 49 DC  
Rnd 50 (DC2, DC2TOG) 8 times DC to end of row (17)  
Rnd 51 – 52 DC  
Rnd 53 (DC2, DC2TOG) 5 times DC to end of row (12)  
Rnd 54 – 55 DC  
Rnd 56 DC2TOG to end  
Cast off

### Wings (make 2):

Make a slip knot

Make 1 CH

Begin by DC6 into CH until you've created 6 stitches

Rnd 1 DC6 twice into each ring (12)  
Rnd 2 DC12 twice into each ring (24)  
Rnd 3 (DC1, DC2) 6 times (18)  
Rnd 4 – 5 DC  
Rnd 6 (DC2, DC2) 5 times DC to end of row (23)  
Rnd 7 (DC3, DC2) 5 times DC to end of row (28)  
Rnd 8 – 9 DC  
Rnd 10 (DC4, DC2TOG) 5 times DC to end of row (23)  
Rnd 11 (DC11, DC2TOG) 2 times (DC10, DC2TOG) 2 times (21)  
Rnd 12 – 13 DC  
Rnd 14 (DC10, DC2TOG) 2 times (DC9, DC2TOG) 2 times (19)  
Rnd 15 - 16 DC

Rnd 17 (DC9, DC2TOG) 2 times (DC8, DC2TOG) 2 times (17)  
 Rnd 18 – 19 DC  
 Rnd 20 (DC8, DC2TOG) 2 times (DC7, DC2TOG) 2 times (15)  
 Rnd 21 – 22 DC  
 Rnd 23 (DC7, DC2TOG) 2 times (DC6, DC2TOG) 2 times (13)  
 Rnd 24 – 25 DC  
 Rnd 26 (DC6, DC2TOG) 2 times (DC5, DC2TOG) 2 times (11)  
 Rnd 27 – 29 DC  
 Rnd 30 (DC5, DC2TOG) 2 times (DC4, DC2TOG) 2 times (9)  
 Rnd 31 – 32 DC  
 Cast off

### Rear (make 3):

Make a slip knot

Row 1 CH10  
 Row 2 – 4 DC10  
 Row 5 (DC2TOG) DC9 (9)  
 Row 6 (DC2TOG) DC 8 (8)  
 Row 7 (DC2TOG) DC7 (7)  
 Row 8 – 9 DC  
 Cast off

### Propeller base:

Make a slip knot

Make 1 CH

Begin by DC6 into CH until you've created 6 stitches

Rnd 1 DC6 twice into each ring (12)  
 Rnd 2 DC12 twice into each ring (24)  
 Rnd 3 DC  
 Rnd 4 (DC2, DC2TOG) (16)  
 Rnd 5 – 6 DC  
 Cast off

### Propeller blades (make 3):

Make a slip knot

Row 1 CH12  
 Row 2 DC12 and cast off

### Sewing and Stuffing

The number one rule with any amigurumi pattern is to not over stuff! If you overdo it your aircraft will look like a stuffed sausage rather than something that is meant to glide through the air in style.

Use toy stuffing (you can pick up a bag from Hobby Craft for around £4). You only really need to stuff the fuselage and propeller base – don't stuff the wings as they are supposed to be slim.

To sew all your parts together take a long piece of yarn and a darning needle. Once you have sewn a piece on draw the needle through the body of the fuselage to sew on all other parts. Once you have sewn everything on you just need to pull the yarn tight, draw it through the fuselage and out the other side. Snip it close to the body of the fuselage and it will stay as the stuffing acts as an anchor.